

CONQUEROR-class BATTLESHIP

395

HULL									
11	10	9	8	7	6				
5	4	3	2	1					

ENGINES									
4	4	4	3	3	3				
2	2	2	1	1					

SHIELDS									
5	5	5	4	4	3				
3	2	2	1	1					

WEAPONS									
1	2	3	4	5	6				
XZ	XZ	XZ	YZ	YZ	YZ				



Pulse Cannons									
[AB] [AC] [AC] [BD] [BD]									

RNG	ROF	ACC	IMP	DMG
9	2	5+	1	2

X

Mk.IV Proton Missiles									
[ABCD] [ABCD] [ABCD] [ABCD]									

RNG	ROF	ACC	IMP	DMG
15	1	4+	2	3

Y

Laser Batteries									
[AB] [AB] [AB] [AC] [AC] [BD] [BD] [CE] [DF]									

RNG	ROF	ACC	IMP	DMG
6	2	5+	1	1

Z

Carrier (300)									
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SPECIAL

ORION-class CARRIER

385

HULL									
6	5	4	3	2	1				

ENGINES									
5	5	4	3	2	1				

SHIELDS									
3	3	2	2	1	1				

WEAPONS									
1	2	3	4	5	6				
2X	2X	2X	2X	2X	2X				



Laser Batteries									
[AB] [AB] [AC] [AC] [BD] [BD] [CE] [CE] [DF] [DF]									

RNG	ROF	ACC	IMP	DMG
6	2	5+	1	1

X

|--|--|--|--|--|--|--|--|--|--|

Y

|--|--|--|--|--|--|--|--|--|--|

Z

Carrier (300)									
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SPECIAL

GAME TURN	MOVEMENT ORDERS	SPEED	FIRE	NOTES
1			<input type="checkbox"/>	
2			<input type="checkbox"/>	
3			<input type="checkbox"/>	
4			<input type="checkbox"/>	
5			<input type="checkbox"/>	
6			<input type="checkbox"/>	
7			<input type="checkbox"/>	
8			<input type="checkbox"/>	
9			<input type="checkbox"/>	
10			<input type="checkbox"/>	

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7			<input type="checkbox"/>	
8			<input type="checkbox"/>	
9			<input type="checkbox"/>	
10			<input type="checkbox"/>	